

MAKE Decisions

Medical Information Science for Decision Support



Assoc. Prof. Dr. Andreas HOLZINGER (Medical University Graz)

<https://hci-kdd.org/mini-course-make-decisions-practice>

Day 1 > Part 1 > 19.09.2018

Information Sciences meets Life Sciences

Mini-Course Syllabus



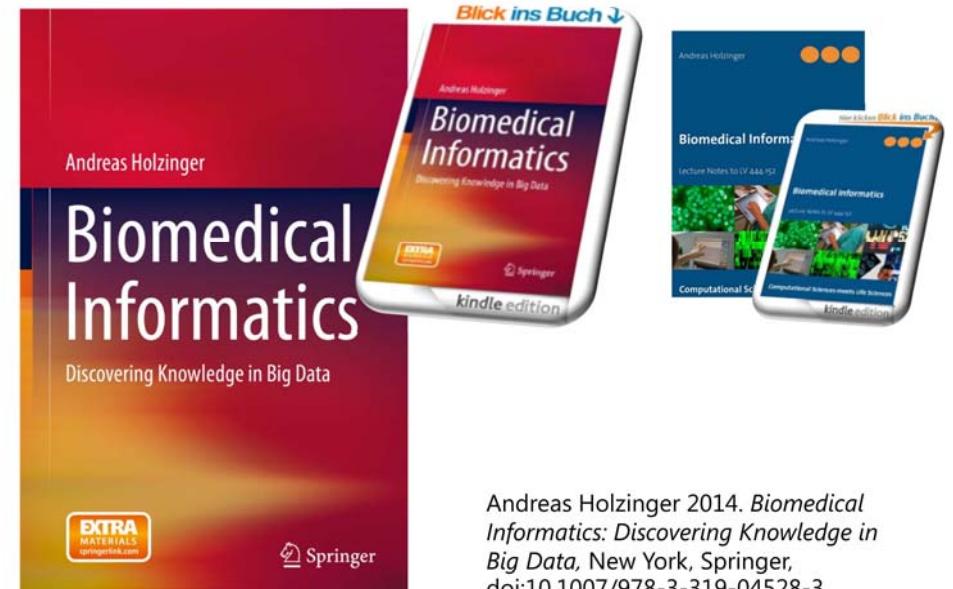
- At the end of this course you will ...
- ... be fascinated to see our world in **data sets**;
- ... understand the differences between **data, information and knowledge**
- ... be aware of some problems and challenges in **biomedical informatics**
- ... understand the importance of the concept of **probabilistic information p(x)**
- ... know what **AI/Machine Learning** can (not) do
- ... have some fundamental insight into medical information science for **decision making**

Andreas Holzinger: Background

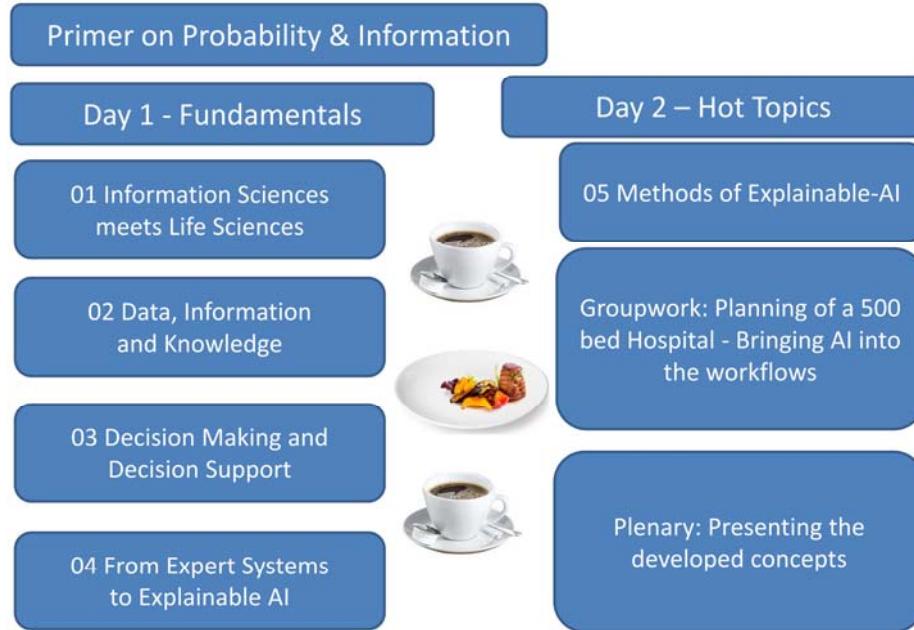
- PhD in Cognitive Science 1998
- Habilitation Computer Science 2003
- Lead Holzinger Group HCI-KDD www.hci-kdd.org
- Visiting Professor for Machine Learning in Health Informatics: TU Vienna, Univ. Verona, UCL London, RWTH Aachen
- Research Statement see:
Holzinger, A. (2016) Interactive Machine Learning for Health Informatics: When do we need the human-in-the-loop? Springer Brain Informatics, 3, 1-13,
[doi:10.1007/s40708-016-0042-6](https://doi.org/10.1007/s40708-016-0042-6)
- Most recent:
Holzinger, A. 2018. Explainable AI (ex-AI). Informatik-Spektrum,
[doi:10.1007/s00287-018-1102-5](https://doi.org/10.1007/s00287-018-1102-5)



Reading on Paper or on any electronic device



Andreas Holzinger 2014. *Biomedical Informatics: Discovering Knowledge in Big Data*, New York, Springer,
[doi:10.1007/978-3-319-04528-3](https://doi.org/10.1007/978-3-319-04528-3).



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- **01 What is the HCI-KDD approach?**
- **02 Application Area: Health Informatics**
- **03 Probabilistic Information**
- **04 Automatic Machine Learning**
- **05 Interactive Machine Learning**
- **06 Key Problems in Biomedical Informatics**

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01 What is the HCI-KDD approach?

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- **ML is a very practical field – algorithm development is at the core – however, successful ML needs a concerted effort of various topics ...**



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Andreas Holzinger 2017. Introduction to Machine Learning and Knowledge Extraction (MAKE).
Machine Learning and Knowledge Extraction, 1, (1), 1-20, doi:10.3390/make1010001.

To reach a level of usable intelligence we need to ...

- 1) learn from prior data
- 2) extract knowledge
- 3) generalize, i.e. guessing where a probability mass function concentrates
- 4) fight the curse of dimensionality
- 5) disentangle **underlying explanatory factors of data**, i.e.
- 6) **understand the data in the context of an application domain**



- Cognitive Science → human intelligence
- Computer Science → computational intelligence
- Human-Computer Interaction → the bridge

Andreas Holzinger 2013. Human–Computer Interaction and Knowledge Discovery (HCI-KDD): What is the benefit of bringing those two fields to work together? In: Springer Lecture Notes in Computer Science LNCS 8127. Heidelberg, Berlin, New York: Springer, pp. 319–328, doi:10.1007/978-3-642-40511-2_22.

Understanding Intelligence

“Solve intelligence – then solve everything else”



Demis Hassabis, 22 May 2015

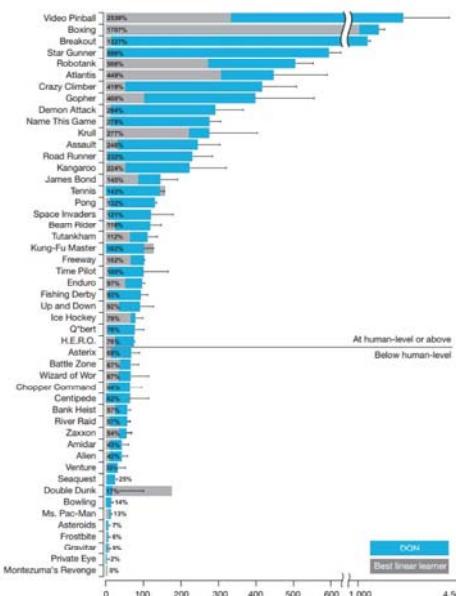
The Royal Society,
Future Directions of Machine Learning Part 2

<https://youtu.be/XAbLn66iHcQ?t=1h28m54s>



**Compare
your best ML
algorithm with
a seven year old
child ...**

Mnih, V., Kavukcuoglu, K., Silver, D., Rusu, A. A., Veness, J., Bellemare, M. G., Graves, A., Riedmiller, M., Fidjeland, A. K., Ostrovski, G., Petersen, S., Beattie, C., Sadik, A., Antonoglou, I., King, H., Kumaran, D., Wierstra, D., Legg, S. & Hassabis, D. 2015. Human-level control through deep reinforcement learning. *Nature*, 518, (7540), 529-533, doi:10.1038/nature14236



**Why is this
application area
complex ?**



Our central hypothesis: Information may bridge this gap

Holzinger, A. & Simonic, K.-M. (eds.) 2011. *Information Quality in e-Health. Lecture Notes in Computer Science LNCS 7058*, Heidelberg, Berlin, New York: Springer.

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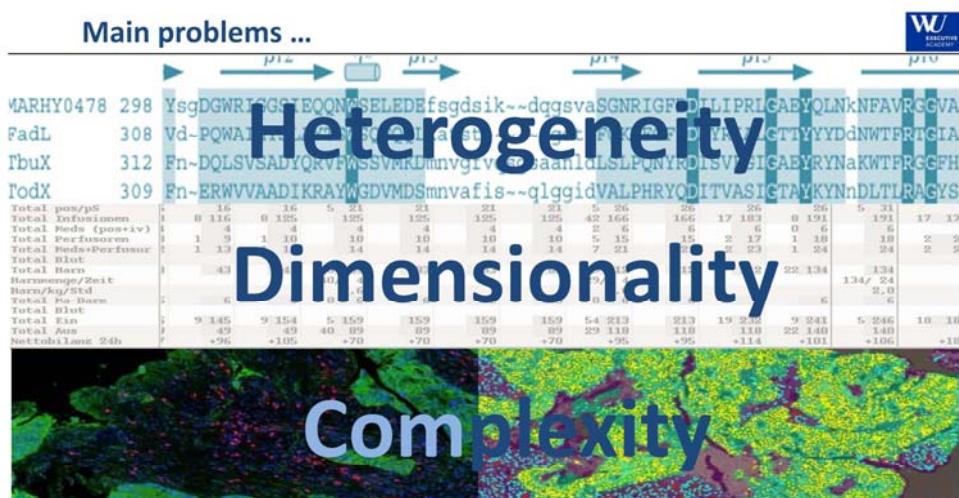
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Main problems ...



Holzinger, A., Dehmer, M. & Jurisica, I. 2014. Knowledge Discovery and interactive Data Mining in Bioinformatics - State-of-the-Art, future challenges and research directions. *BMC Bioinformatics*, 15, (S6), I1.

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03 Probabilistic Information $p(x)$

The true logic of this world is in the calculus of probabilities.
James Clark Maxwell



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Probability theory is nothing but common sense reduced to calculation

...



Pierre Simon de Laplace (1749-1827)



- Newton, Leibniz, ... developed calculus – mathematical language for describing and dealing with rates of change
- Bayes, Laplace, ... developed probability theory - the mathematical language for describing and dealing with uncertainty
- Gauss generalized those ideas

Learning representations (θ, h) from observed data

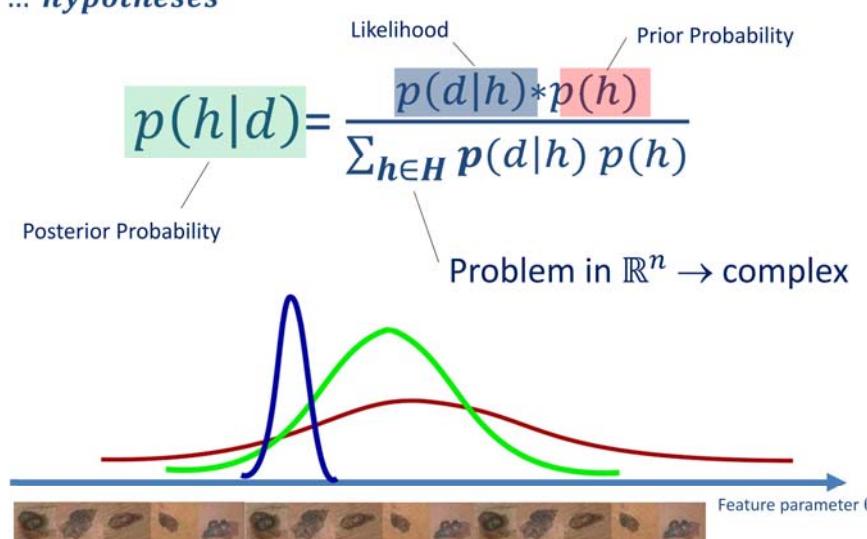
Observed data:

 \approx Training data: $\mathcal{D} = x_{1:n} = \{x_1, x_2, \dots, x_n\}$ Feature Parameter: θ or hypothesis h $h \in \mathcal{H}$ Prior belief \approx prior probability of hypothesis h : $p(\theta)$ $p(h)$ Likelihood $\approx p(x)$ of the data that h is true $p(\mathcal{D}|\theta)$ $p(d|h)$ Data evidence \approx marginal $p(x)$ that h = true $p(\mathcal{D})$ $\sum_{h \in \mathcal{H}} p(d|h) * p(h)$ Posterior $\approx p(x)$ of h after seen ("learn") data d $p(\theta|\mathcal{D})$ $p(h|d)$

$$\text{posterior} = \frac{\text{likelihood} * \text{prior}}{\text{evidence}} \quad p(\theta|\mathcal{D}) = \frac{p(\mathcal{D}|\theta) * p(\theta)}{p(\mathcal{D})}$$

$$p(h|d) = \frac{p(d|h) * p(h)}{\sum_{h \in H} p(d|h) p(h)}$$

Learning and Probabilistic Inference (Prediction)

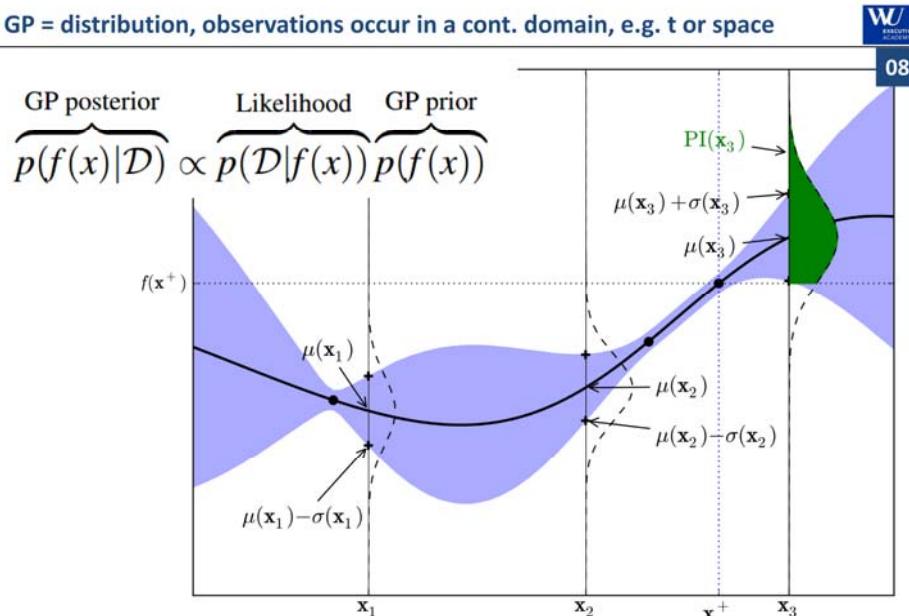
 $d \dots \text{data}$ $h \dots \text{hypotheses}$ $\mathcal{H} \dots \{H_1, H_2, \dots, H_n\}$ $\forall h, d \dots$ 

Why is this relevant for health informatics?

- Take patient information, e.g., observations, symptoms, test results, -omics data, etc. etc.
- Reach conclusions, and **predict** into the future, e.g. how likely will the patient be ...
- Prior = belief before making a particular observation
- Posterior = belief after making the observation and is the prior for the next observation – intrinsically incremental

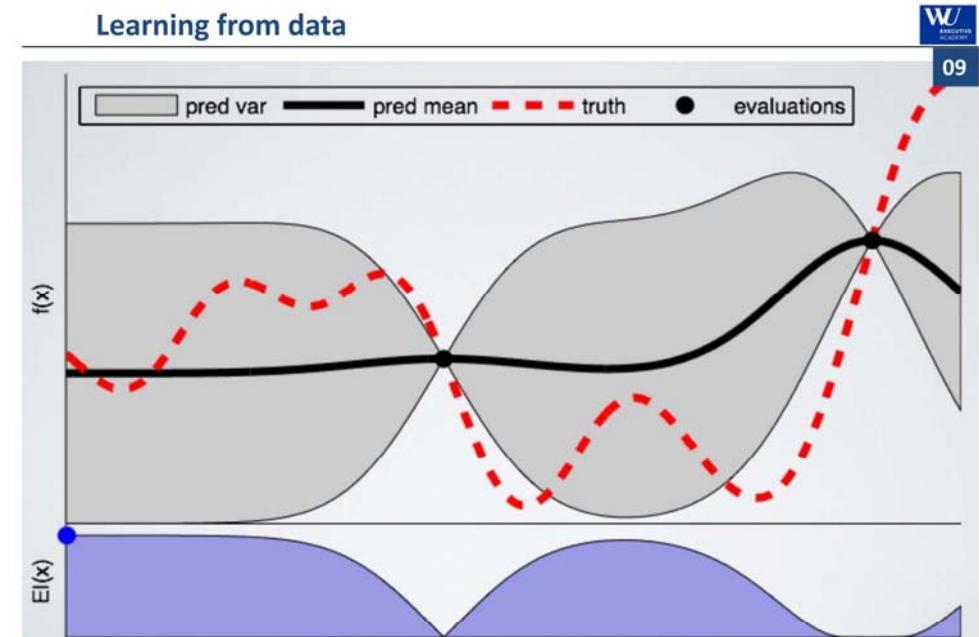
$$p(x_i|y_j) = \frac{p(y_j|x_i)p(x_i)}{\sum p(x_i, y_j)p(x_i)}$$

GP = distribution, observations occur in a cont. domain, e.g. t or space



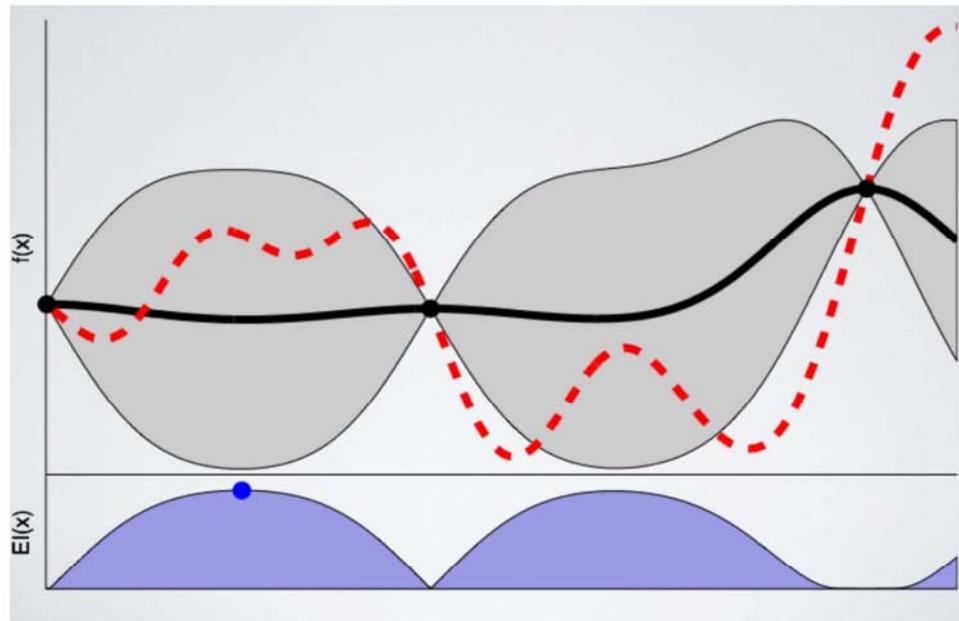
Brochu, E., Cora, V. M. & De Freitas, N. 2010. A tutorial on Bayesian optimization of expensive cost functions, with application to active user modeling and hierarchical reinforcement learning. arXiv:1012.2599.

Learning from data



Snoek, J., Larochelle, H. & Adams, R. P. Practical Bayesian optimization of machine learning algorithms. Advances in neural information processing systems, 2012. 2951-2959.

Bayesian Optimization 1

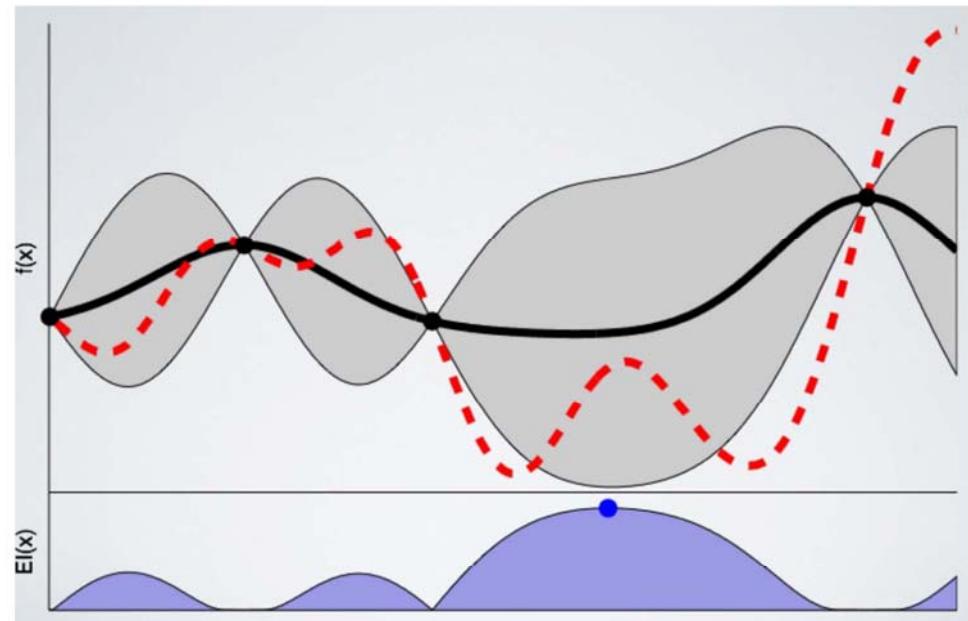


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Bayesian Optimization 2

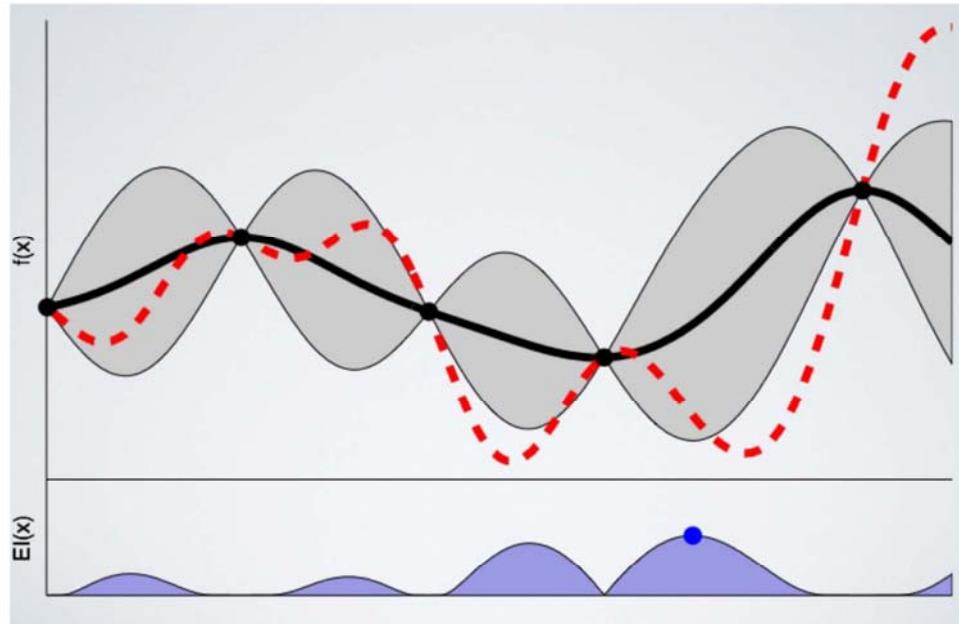


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Bayesian Optimization 3

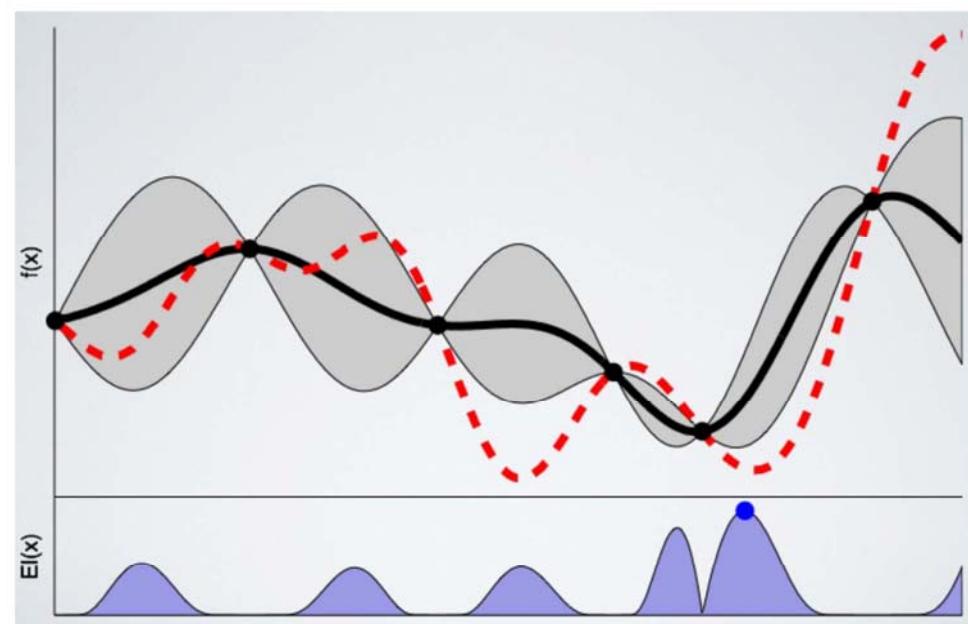


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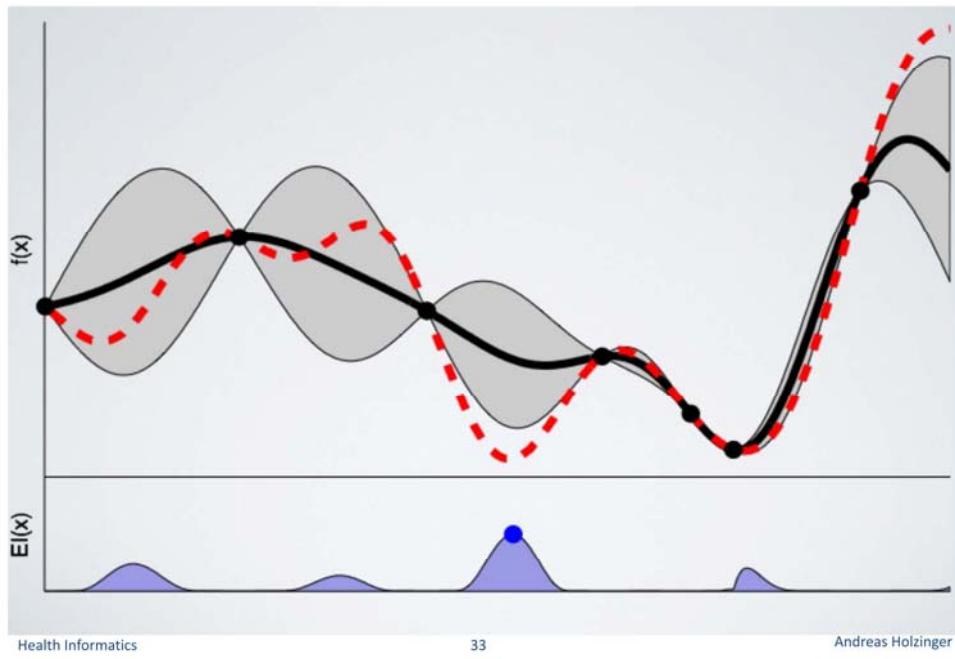
Bayesian Optimization 4



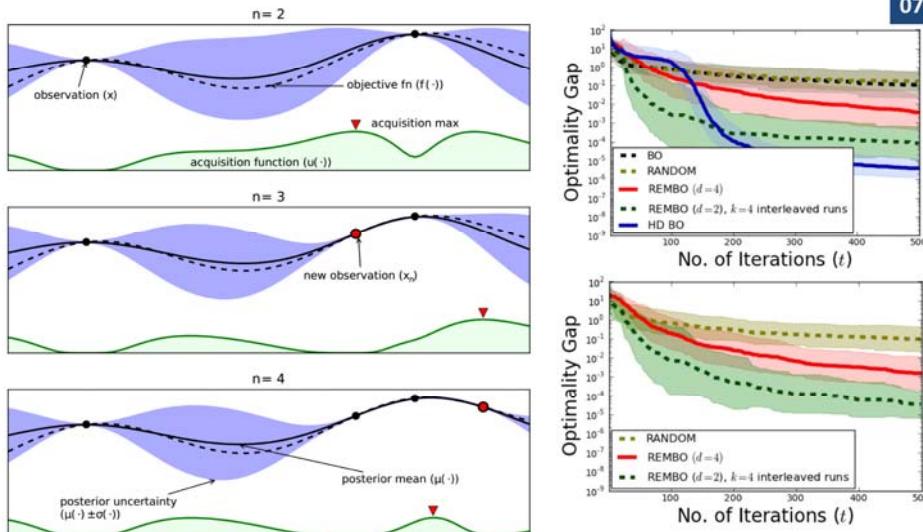
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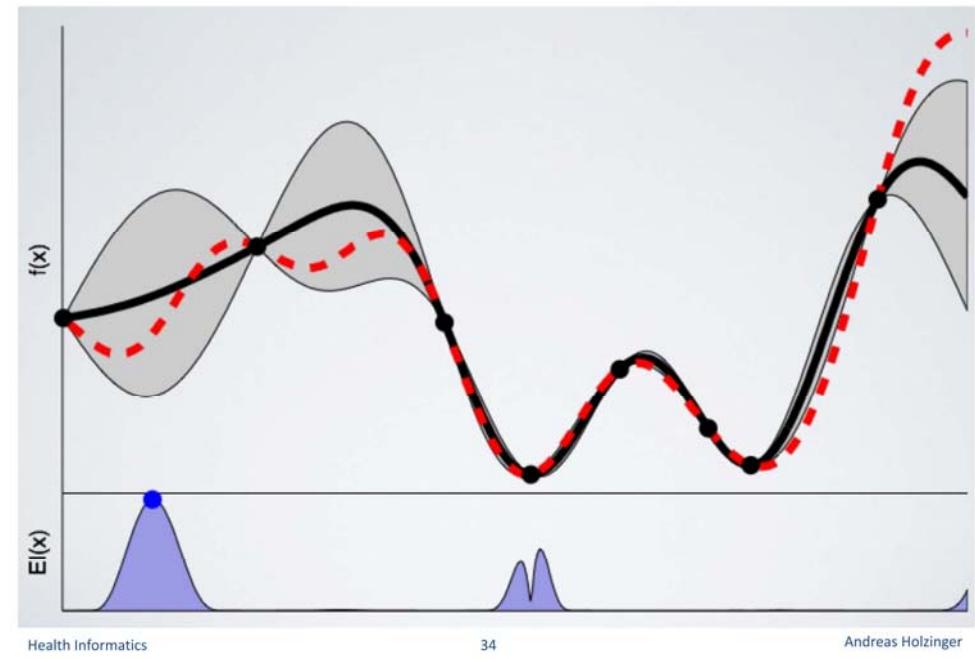
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Scaling to high-dimensions is the holy grail in ML



Wang, Z., Hutter, F., Zoghi, M., Matheson, D. & De Freitas, N. 2016. Bayesian optimization in a billion dimensions via random embeddings. *Journal of Artificial Intelligence Research*, 55, 361-387, doi:10.1613/jair.4806.



Fully automatic → Goal: Taking the human out of the loop

Algorithm 1 Bayesian optimization

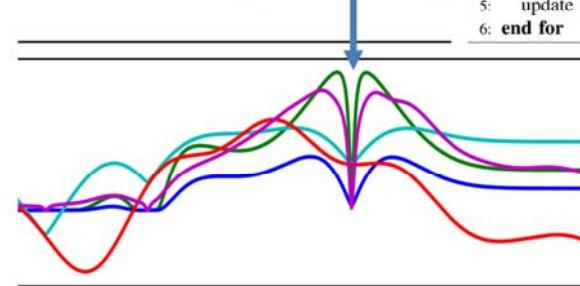
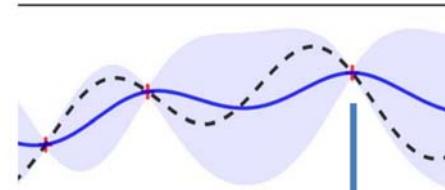
```

1: for  $n = 1, 2, \dots$  do
2:   select new  $x_{n+1}$  by optimizing acquisition function  $\alpha$ 

$$x_{n+1} = \arg \max_x \alpha(x; \mathcal{D}_n)$$

3:   query objective function to obtain  $y_{n+1}$ 
4:   augment data  $\mathcal{D}_{n+1} = \{\mathcal{D}_n, (x_{n+1}, y_{n+1})\}$ 
5:   update statistical model
6: end for

```



Shahriari, B., Swersky, K., Wang, Z., Adams, R. P. & De Freitas, N. 2016.
Taking the human out of the loop: A review of Bayesian optimization.
Proceedings of the IEEE, 104, (1), 148-175, doi:10.1109/JPROC.2015.2494218.

04 aML

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Dietterich, T. G. & Horvitz, E. J. 2015. Rise of concerns about AI: reflections and directions. Communications of the ACM, 58, (10), 38-40.

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amazon.co.uk All glass cutter circular

Shop by Department Your Amazon.co.uk Today's Deals Gift Cards & Top Up Sell Help

Amazon.co.uk Today's Deals Warehouse Deals Outlet Subscribe & Save Vouchers Amazon Family Amazon Prime Amazon Video Amazon Student Mobile Apps An

Showing results for "glass cutter circular"

Show results for

DIY & Tools >
Glass Cutters
Cold Chisels
Power Tools

Sports & Outdoors >
Compasses

Silverline 101228 Circular Glass Cutter with 65-300 mm Diameter 10 Oct 2014
£7.81 £10.02 ✓Prime
Get it by Tomorrow, Sep 5
Eligible for FREE UK Delivery
More buying choices
£6.40 new (22 offers)

Highlander 3 Hole Thinsulate Balaclava
by Highlander
£1.99 - £7.00 ✓Prime
More buying choices
£1.99 new (5 offers)

Sanwood® Outdoor Motorcycle Cycling Ski Neck Protecting Lycra Balaclava Full Face Mask
by Phoenix B2C UK
£1.74 - £3.57
More buying choices
£0.01 new (4 offers)

★★★★★ 163
Sports & Outdoors: See all 5,918 items

Type : Computer

ms

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Fully automatic autonomous vehicles (Google car)

... and thousands of industrial aML applications ...

Cyber-Physical Systems (CPS):
Tight integration of networked computation with physical systems

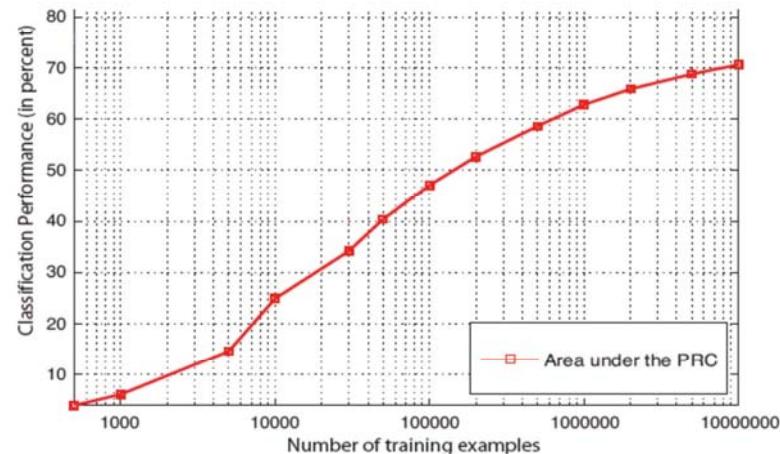


Seshia, S. A., Juniwal, G., Sadigh, D., Donze, A., Li, W., Jensen, J. C., Jin, X., Deshmukh, J., Lee, E. & Sastry, S. 2015. Verification by, for, and of Humans: Formal Methods for Cyber-Physical Systems and Beyond. Illinois ECE Colloquium.

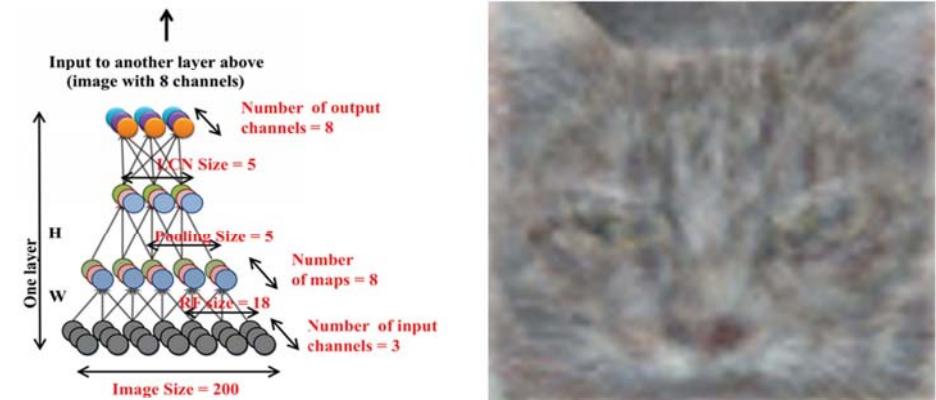
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Sonnenburg, S., Rätsch, G., Schäfer, C. & Schölkopf, B. 2006. Large scale multiple kernel learning. *Journal of Machine Learning Research*, 7, (7), 1531-1565.



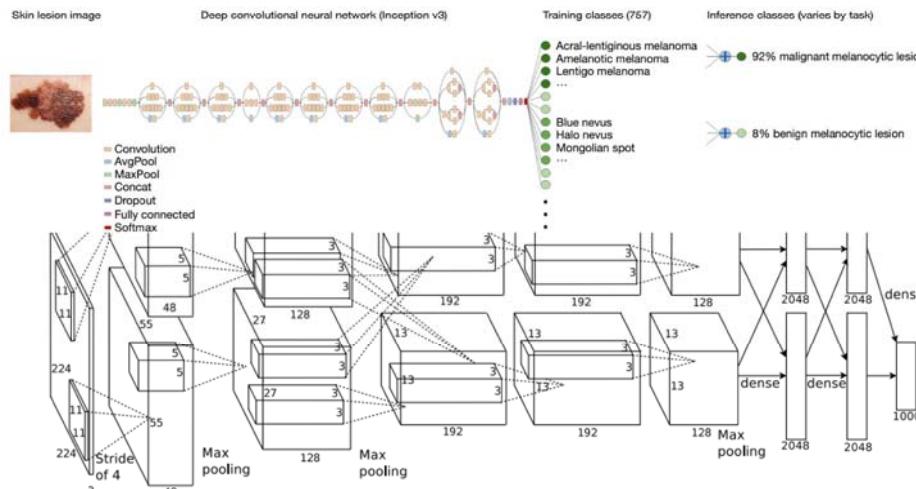
$$x^* = \arg \min_x f(x; W, H), \text{ subject to } \|x\|_2 = 1.$$

Le, Q. V., Ranzato, M. A., Monga, R., Devin, M., Chen, K., Corrado, G. S., Dean, J. & Ng, A. Y. 2011. Building high-level features using large scale unsupervised learning. arXiv preprint arXiv:1112.6209.

Le, Q. V. 2013. Building high-level features using large scale unsupervised learning. *IEEE Intl. Conference on Acoustics, Speech and Signal Processing ICASSP*. IEEE. 8595-8598, doi:10.1109/ICASSP.2013.6639343.

Deep Convolutional Neural Network Pipeline

Esteva, A., Kuprel, B., Novoa, R. A., Ko, J., Swetter, S. M., Blau, H. M. & Thrun, S. 2017. Dermatologist-level classification of skin cancer with deep neural networks. *Nature*, 542, (7639), 115-118, doi:10.1038/nature21056.



Krizhevsky, A., Sutskever, I. & Hinton, G. E. Imagenet classification with deep convolutional neural networks. In: Pereira, F., Burges, C. J. C., Bottou, L. & Weinberger, K. Q., eds. *Advances in neural information processing systems (NIPS 2012)*. 2012 Lake Tahoe. 1097-1105.

Limitations of Deep Learning approaches

- Computational resource intensive (supercomps, cloud CPUs, **federated learning**, ...)
- Black-Box approaches – lack **transparency**, do not foster trust and acceptance among end-user, legal aspects make “black box” difficult!
- **Non-convex**: difficult to set up, to train, to optimize, needs a lot of expertise, error prone
- Very bad in dealing with **uncertainty**
- **Data intensive, needs often millions of training samples ...**

- Sometimes we **do not have “big data”**, where aML-algorithms benefit.
- Sometimes we have
 - **Small amount of data sets**
 - Rare Events – no training samples
 - **NP-hard problems**, e.g.
 - Subspace Clustering,
 - k-Anonymization,
 - Protein-Folding, ...

Holzinger, A. 2016. Interactive Machine Learning for Health Informatics: When do we need the human-in-the-loop? Springer Brain Informatics (BRIN), 3, (2), 119-131, doi:10.1007/s40708-016-0042-6.

Sometimes we (still) need a human-in-the-loop

05 iML

Definition of iML (Holzinger – 2016)

- **iML := algorithms which interact with agents*) and can optimize their learning behaviour through this interaction**
- *) where the agents can be human**

Holzinger, A. 2016. Interactive Machine Learning (iML). Informatik Spektrum, 39, (1), 64-68, doi:10.1007/s00287-015-0941-6.



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A crowd of people-in-the-loop



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aML: taking the human-out-of-the-loop

A) Unsupervised ML: Algorithm is applied on the raw data and learns fully automatic – Human can check results at the end of the ML-pipeline



B) Supervised ML: Humans are providing the labels for the training data and/or select features to feed the algorithm to learn – the more samples the better – Human can check results at the end of the ML-pipeline



C) Semi-Supervised Machine Learning: A mixture of A and B – mixing labeled and unlabeled data so that the algorithm can find labels according to a similarity measure to one of the given groups

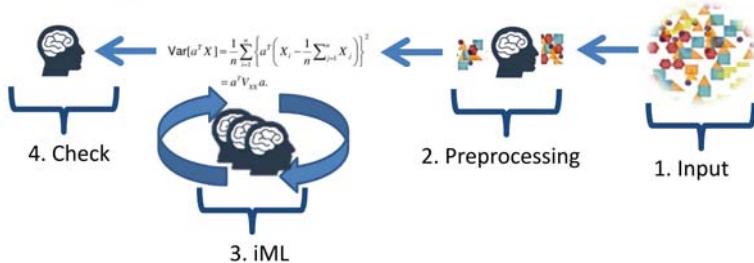


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D) Interactive Machine Learning: Human is seen as an agent involved in the actual learning phase, step-by-step influencing measures such as distance, cost functions ...



Constraints of humans: Robustness, subjectivity, transfer?

Open Questions: Evaluation, replicability, ...

Holzinger, A. 2016. Interactive Machine Learning for Health Informatics: When do we need the human-in-the-loop? *Brain Informatics (BRIN)*, 3, (2), 119-131, doi:10.1007/s40708-016-0042-6.

06 Key Problems in health informatics

- **Example 1: Subspace Clustering**
- **Example 2: k-Anonymization**
- **Example 3: Protein Design**

Hund, M., Böhm, D., Sturm, W., Sedlmair, M., Schreck, T., Ullrich, T., Keim, D. A., Majnaric, L. & Holzinger, A. 2016. Visual analytics for concept exploration in subspaces of patient groups: Making sense of complex datasets with the Doctor-in-the-loop. *Brain Informatics*, 1-15, doi:10.1007/s40708-016-0043-5.

Kieseberg, P., Frühwirt, P., Weippl, E. & Holzinger, A. 2015. Witnesses for the Doctor in the Loop. In: Guo, Y., Friston, K., Aldo, F., Hill, S. & Peng, H. (eds.) *Lecture Notes in Artificial Intelligence LNAI 9250*. Springer, pp. 369-378, doi:10.1007/978-3-319-23344-4_36.

Lee, S. & Holzinger, A. 2016. Knowledge Discovery from Complex High Dimensional Data. In: Michaelis, S., Piatkowski, N. & Stolpe, M. (eds.) *Solving Large Scale Learning Tasks. Challenges and Algorithms*, *Lecture Notes in Artificial Intelligence LNAI 9580*. Springer, pp. 148-167, doi:10.1007/978-3-319-41706-6_7.

Key Problems

- **Zillions** of different biological species (humans, animals, bacteria, virus, plants, ...);
- Enormous **complexity** of the medical domain [1];
- **Complex**, heterogeneous, high-dimensional, big data in the life sciences [2];
- Limited **time**, e.g. a medical doctor in a public hospital has only 5 min. to make a decision [3];
- Limited **computational power** in comparison to the complexity of life (and the natural limitations of the Von-Neumann architecture, ...);

1. Patel VL, Kahol K, & Buchman T (2011) Biomedical Complexity and Error. *J. Biomed. Inform.* 44(3):387-389.
2. Holzinger A, Dehmer M, & Jurisica I (2014) Knowledge Discovery and interactive Data Mining in Bioinformatics - State-of-the-Art, future challenges and research directions. *BMC Bioinformatics* 15(S6):1.
3. Gigerenzer G (2008) Gut Feelings: Short Cuts to Better Decision Making (Penguin, London).

What is the challenge ?

ESO, Atacama, Chile (2011)

Time

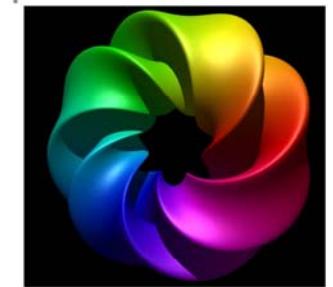
e.g. Entropy



Dali, S. (1931) The persistence of memory

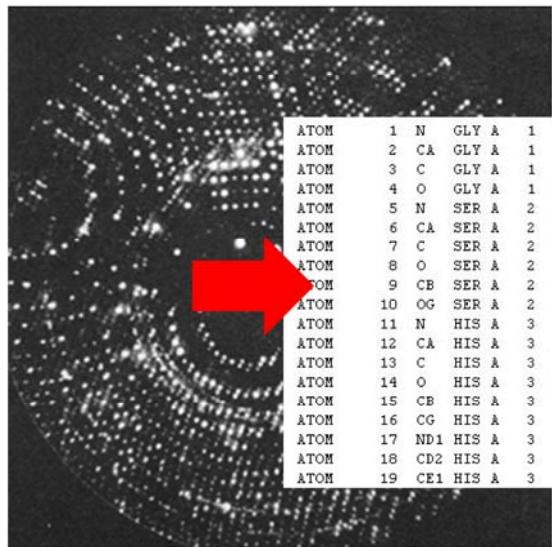
Space

e.g. Topology



Bagula & Bourke (2012) Klein-Bottle

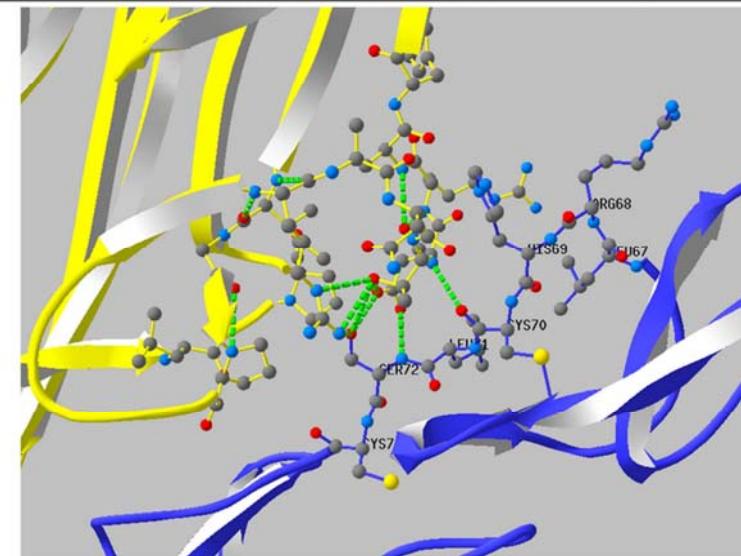
Our World in Data – Microscopic Structures



ATOM	1	N	GLY	A	1
ATOM	2	CA	GLY	A	1
ATOM	3	C	GLY	A	1
ATOM	4	O	GLY	A	1
ATOM	5	N	SER	A	2
ATOM	6	CA	SER	A	2
ATOM	7	C	SER	A	2
ATOM	8	O	SER	A	2
ATOM	9	CB	SER	A	2
ATOM	10	OG	SER	A	2
ATOM	11	N	HIS	A	3
ATOM	12	CA	HIS	A	3
ATOM	13	C	HIS	A	3
ATOM	14	O	HIS	A	3
ATOM	15	CB	HIS	A	3
ATOM	16	CG	HIS	A	3
ATOM	17	ND1	HIS	A	3
ATOM	18	CD2	HIS	A	3
ATOM	19	CE1	HIS	A	3

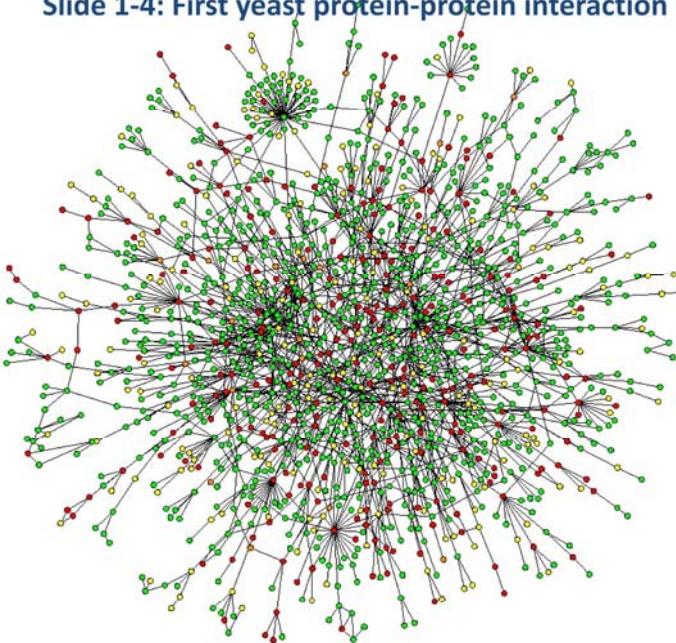
Wiltgen, M. & Holzinger, A. (2005) Visualization in Bioinformatics: Protein Structures with Physicochemical and Biological Annotations. In: *Central European Multimedia and Virtual Reality Conference*. Prague, Czech Technical University (CTU), 69-74

Knowledge Discovery from Data



Wiltgen, M., Holzinger, A. & Tilz, G. P. (2007) Interactive Analysis and Visualization of Macromolecular Interfaces Between Proteins. In: *Lecture Notes in Computer Science (LNCS 4799)*. Berlin, Heidelberg, New York, Springer, 199-212.

Slide 1-4: First yeast protein-protein interaction network



Nodes = proteins
Links = physical interactions (bindings)
Red Nodes = lethal
Green Nodes = non-lethal
Orange = slow growth
Yellow = not known

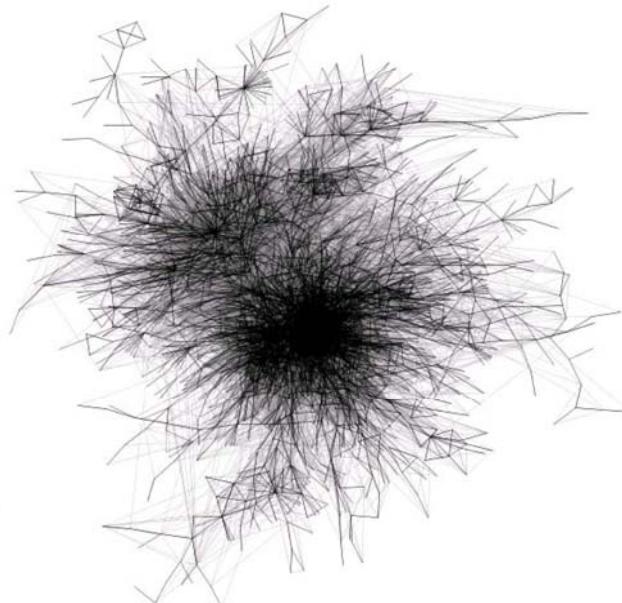
Jeong, H., Mason, S. P., Barabasi, A. L. & Oltvai, Z. N. (2001) Lethality and centrality in protein networks. *Nature*, 411, 6833, 41-42.

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Non-Natural Network Example: Blogosphere



Hurst, M. (2007), Data Mining: Text Mining, Visualization and Social Media. Online available: http://datamining.typepad.com/data_mining/2007/01/the_blogosphere.html, last access: 2011-09-24

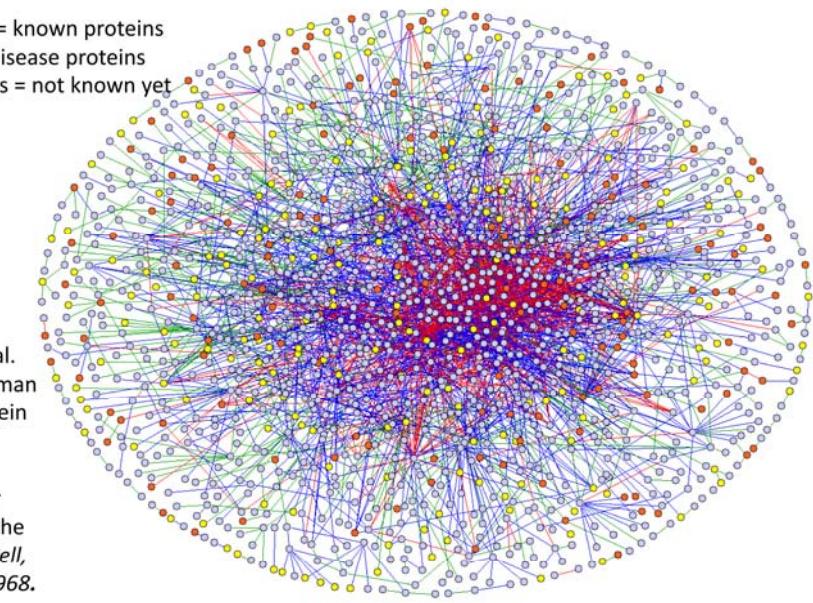
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First human protein-protein interaction network

Light blue = known proteins
Orange = disease proteins
Yellow ones = not known yet



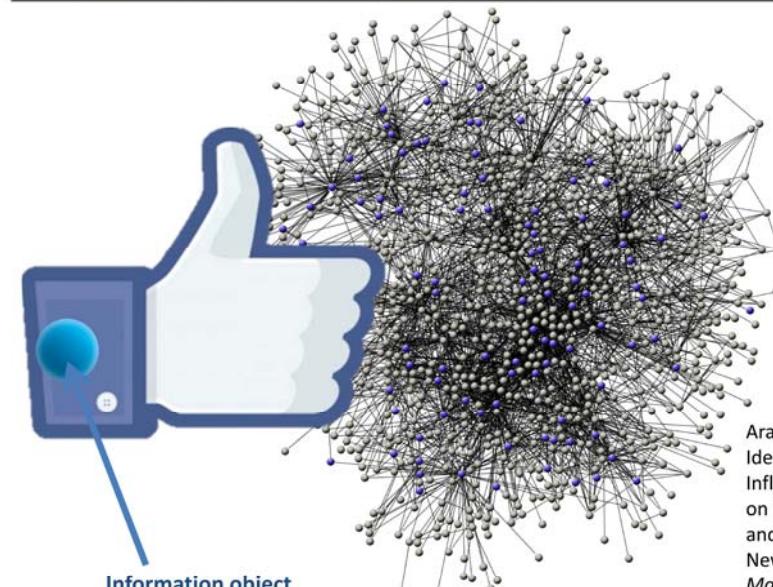
Stelzl, U. et al. (2005) A Human Protein-Protein Interaction Network: A Resource for Annotating the Proteome. *Cell*, 122, 6, 957-968.

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Social Behavior Contagion Network



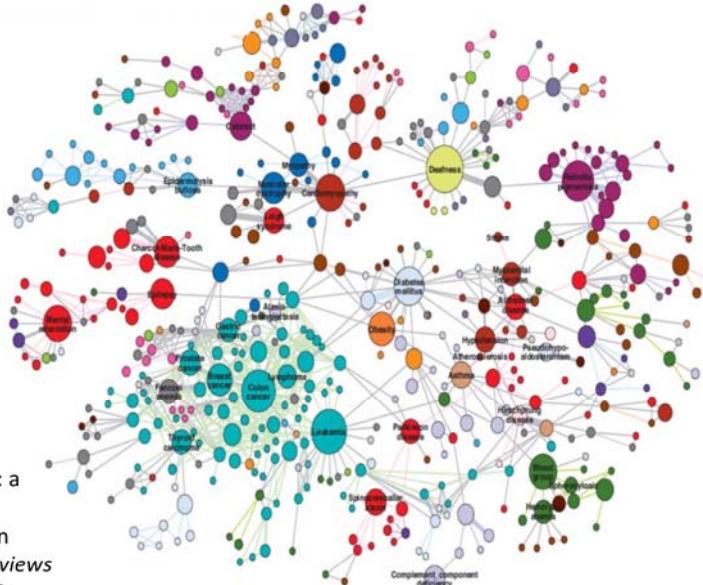
Information object

Aral, S. (2011) Identifying Social Influence: A Comment on Opinion Leadership and Social Contagion in New Product Diffusion. *Marketing Science*, 30, 2, 217-223.

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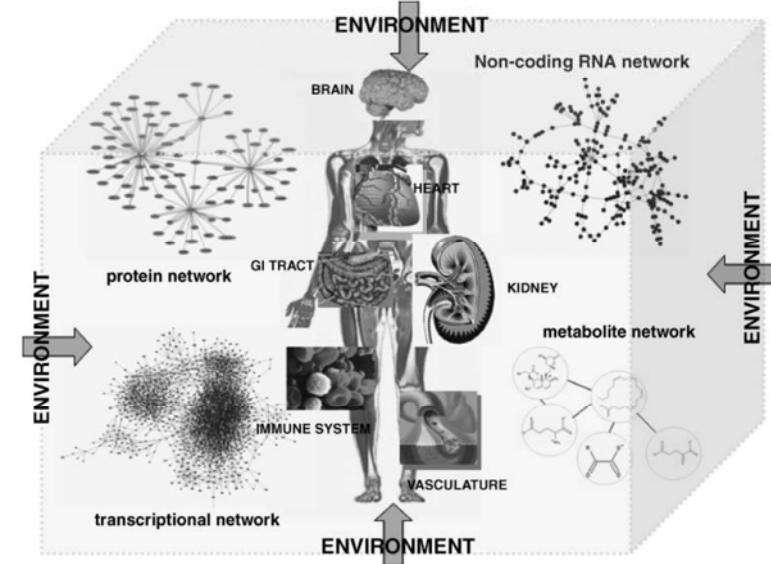
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Barabási, A. L., Gulbahce, N. & Loscalzo, J. 2011. Network medicine: a network-based approach to human disease. *Nature Reviews Genetics*, 12, 56-68.

Conclusion: Five decades of Health Informatics

- 1960+ Medical Informatics (Early “AI”)
 - Focus on data acquisition, storage, accounting (typ. “EDV”), Expert Systems
 - The term was first used in 1968 and the first course was set up 1978 !
- 1985+ Health Telematics (AI winter)
 - Health care networks, Telemedicine, CPOE-Systems, ...
- 1995+ Web Era (AI is “forgotten”)
 - Web based applications, Services, EPR, distributed systems, ...
- 2005+ Success statistical learning (AI renaissance)
 - Pervasive, ubiquitous Computing, Internet of things, ...
- 2010+ Data Era – Big Data (super for AI)
 - Massive increase of data – data integration, mapping, ...
- 2020+ Information Era – (towards explainable AI)
 - Sensemaking, disentangling the underlying concepts, causality, ...



Schadt, E. E. & Lum, P. Y. (2006) Reverse engineering gene networks to identify key drivers of complex disease phenotypes. *Journal of lipid research*, 47, 12, 2601-2613.



Thank you!

Exam Questions

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Learning and Probabilistic Inference (Prediction)

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ACADEMY

$d \dots \text{data}$ $\mathcal{H} \dots \{H_1, H_2, \dots, H_n\}$ $\forall h, d \dots$

$h \dots \text{hypotheses}$ Likelihood Prior Probability

04

$$p(h|d) = \frac{p(d|h)*p(h)}{\sum_{h \in H} p(d|h) p(h)}$$

Posterior Probability

Problem in $\mathbb{R}^n \rightarrow$ complex

- $P(h)$: prior belief (probability of hypothesis h before seeing any data)
- $P(d | h)$: likelihood (probability of the data if the hypothesis h is true)
- $P(d) = \sum_h P(d | h)P(h)$: data evidence (marginal probability of the data)
- $P(h | d)$: posterior (probability of hypothesis h after having seen the data d)

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Appendix

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What is biomedical informatics?

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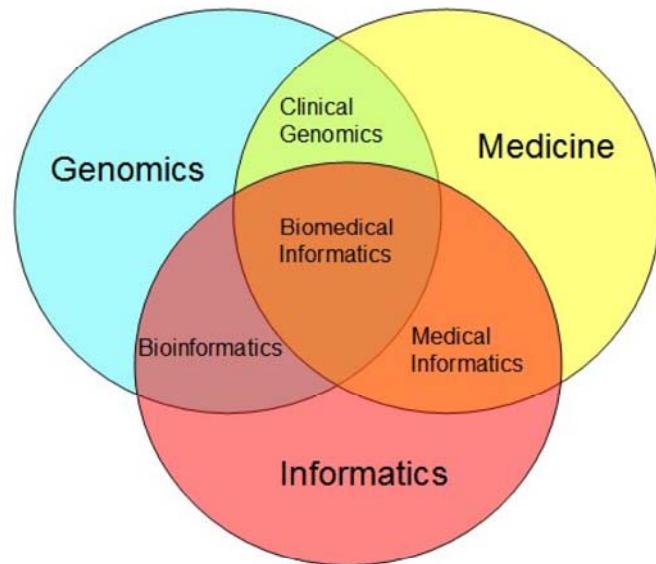
- **Biomedical informatics (BMI) is the interdisciplinary field that studies and pursues the effective use of biomedical data, information, and knowledge for scientific problem solving, and decision making, motivated by efforts to improve human health**

Shortliffe, E. H. (2011). Biomedical Informatics: Defining the Science and its Role in Health Professional Education. In A. Holzinger & K.-M. Simonic (Eds.), *Information Quality in e-Health. Lecture Notes in Computer Science LNCS 7058 (pp. 711-714)*. Heidelberg, New York: Springer.

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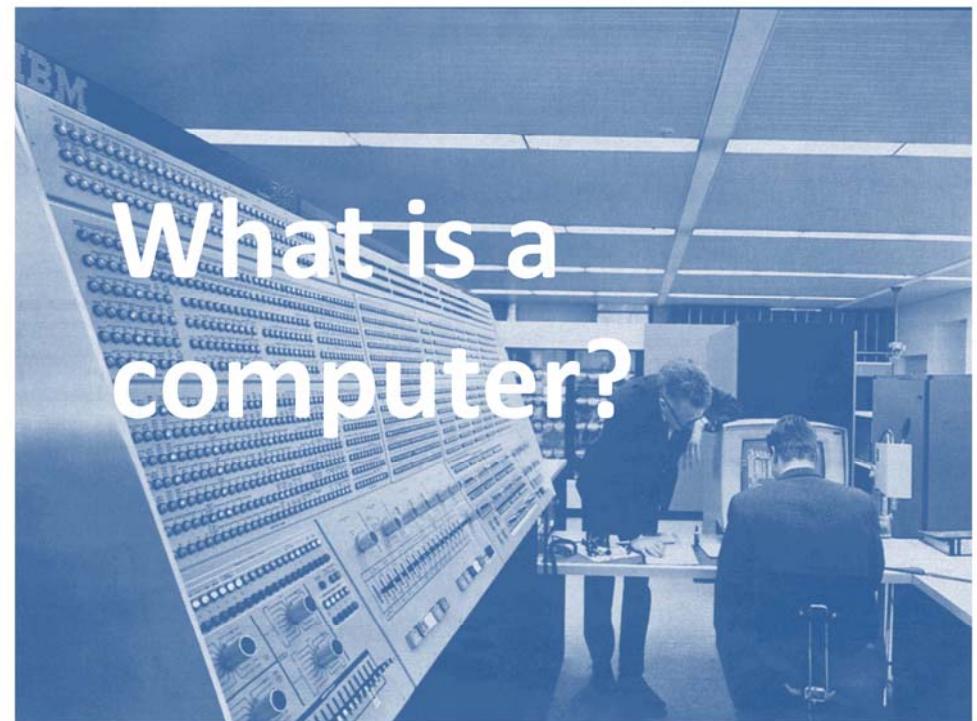


<http://www.bioinformaticslaboratory.nl/twiki/bin/view/BioLab/EducationMIK1-2>

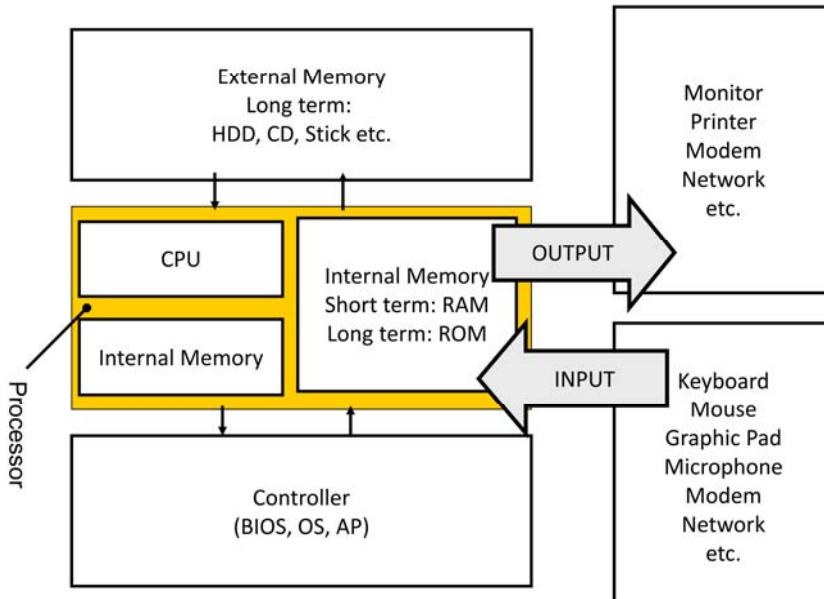
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Computer: Von-Neumann Architecture



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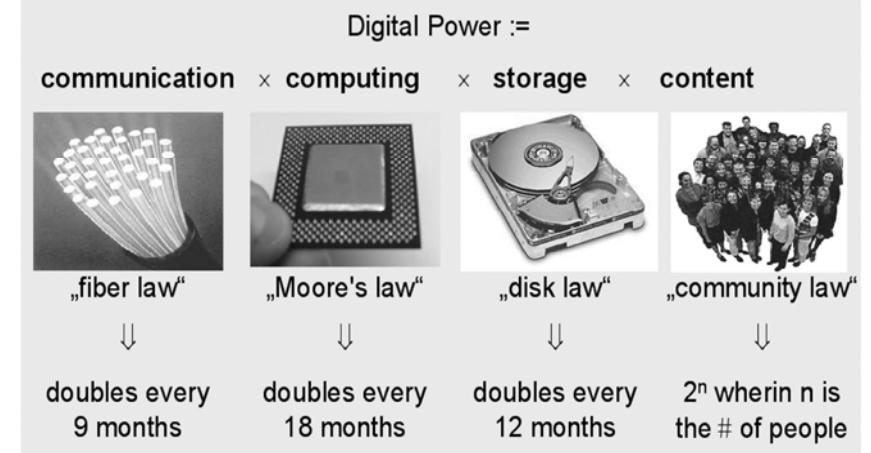
Holzinger (2002), 90-134

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Technological Performance / Digital Power

Gordon E. Moore (1965, 1989, 1997)

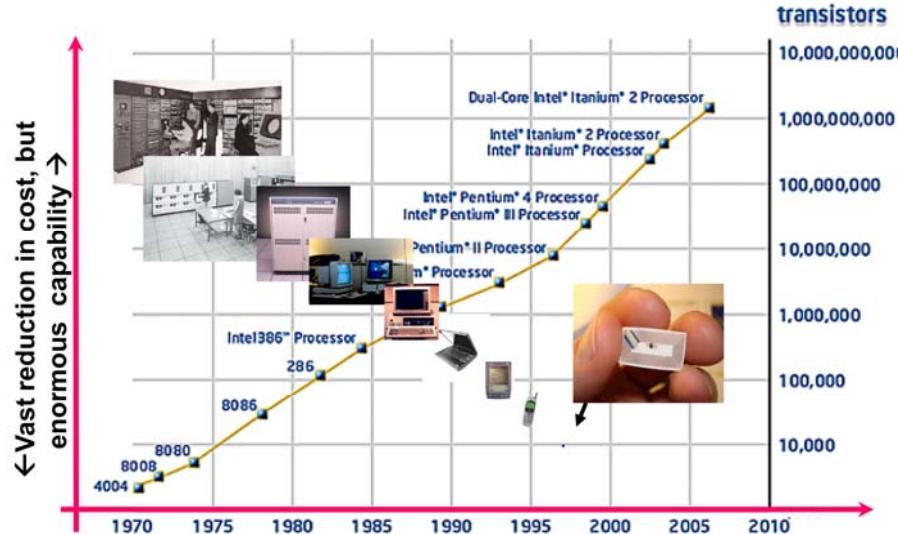


Holzinger, A. 2002. Basiswissen IT/Informatik Band 1: Informationstechnik. Das Basiswissen für die Informationsgesellschaft des 21. Jahrhunderts, Wuerzburg, Vogel Buchverlag.

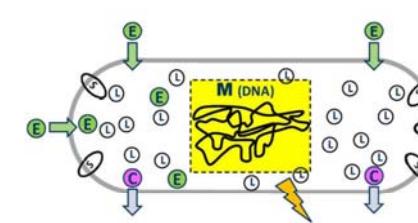
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Cf. with Moore (1965), Holzinger (2002), Scholtz & Consolvo (2004), Intel (2007)



Memory: 10^7 bit
Logic: $>10^6$ bit
Power: 10^{-13} W
Heat: 10^{-6} W/cm²
Energy/task*: 10^{-10} J
Task time*: 2400s=40min

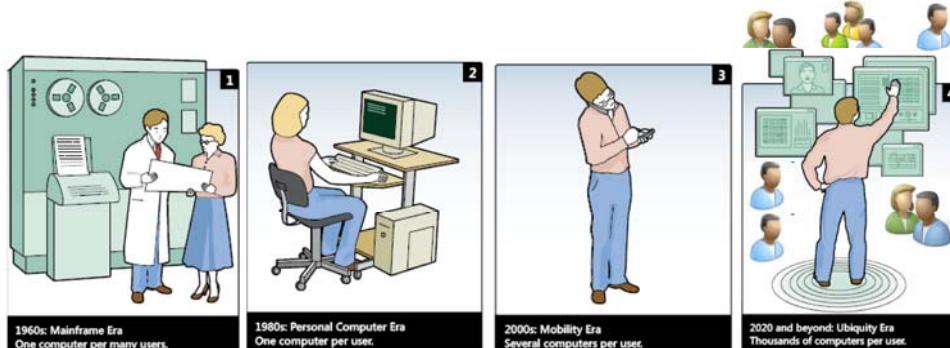
Memory: $\sim 10^4$ bit
Logic: $\sim 300\text{--}150,000$ bit
Power: $\sim 10^{-7}$ W
Heat: ~ 1 W/cm²
Energy/task*: $\sim 10^{-2}$ J
Task time*: 510,000 s \sim 6 days

*Equivalent to 10^{11} output bits

Cavin, R., Lugli, P. & Zhirnov, V. 2012. Science and Engineering Beyond Moore's Law. *Proc. of the IEEE*, 100, 1720-49 (L=Logic-Protein; S=Sensor-Protein; C=Signaling-Molecule, E=Glucose-Energy)

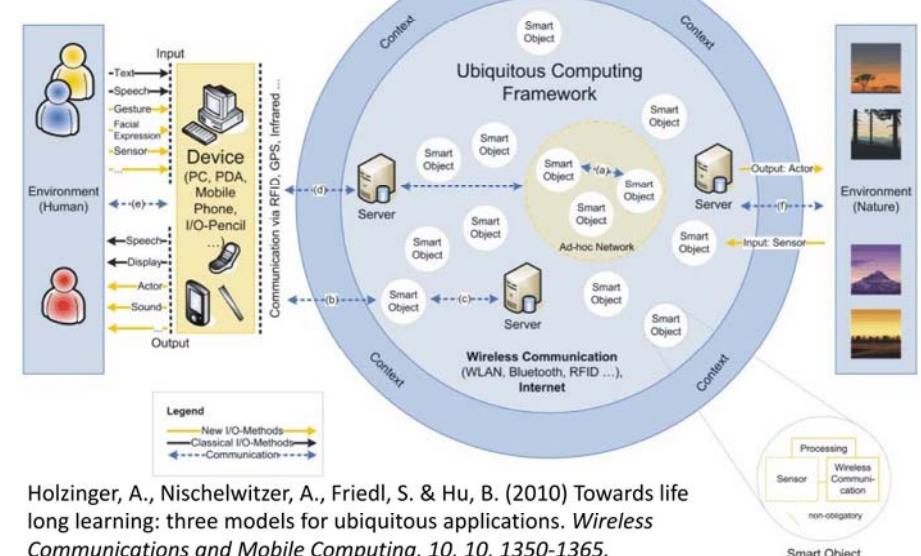
From mainframe to Ubiquitous Computing

- ... using technology to augment human capabilities for structuring, retrieving and managing information

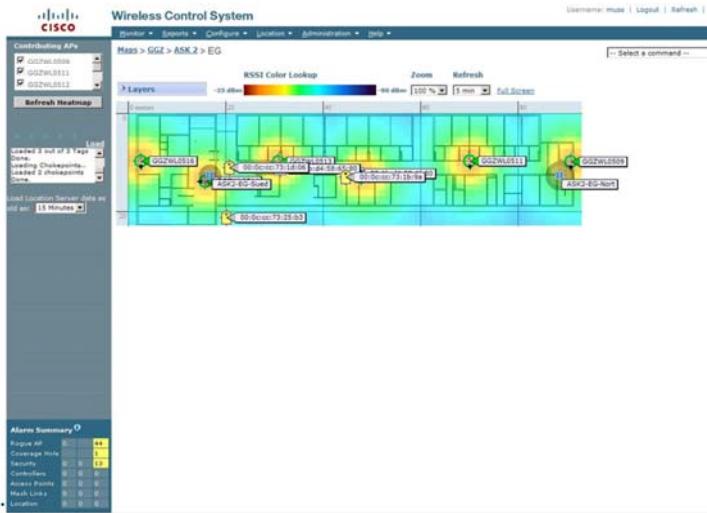


Harper, R., Rodden, T., Rogers, Y. & Sellen, A. (2008) *Being Human: Human-Computer Interaction in the Year 2020*. Cambridge, Microsoft Research.

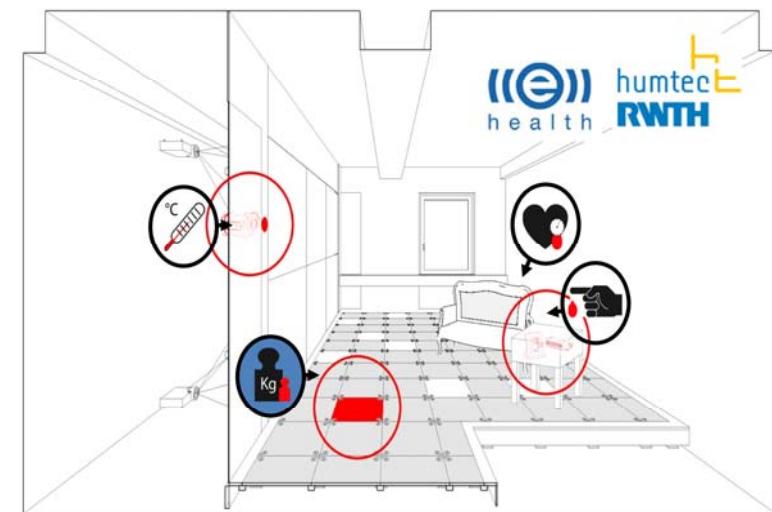
Ubiquitous Computing – Smart Objects



Holzinger, A., Nischelwitzer, A., Friedl, S. & Hu, B. (2010) Towards life long learning: three models for ubiquitous applications. *Wireless Communications and Mobile Computing*, 10, 10, 1350-1365.

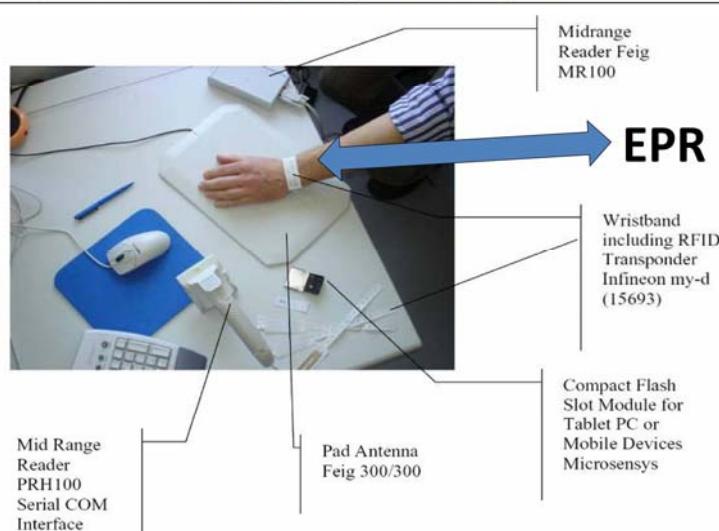


Holzinger, A., Schaupp, K. & Eder-Halbedl, W. (2008) An Investigation on Acceptance of Ubiquitous Devices for the Elderly in an Geriatric Hospital Environment: using the Example of Person Tracking In: *Lecture Notes in Computer Science (LNCS 5105)*. Heidelberg, Springer, 22-29.



Alagoez, F., Valdez, A. C., Wilkowska, W., Zieffle, M., Dorner, S. & Holzinger, A. (2010) From cloud computing to mobile Internet, from user focus to culture and hedonism: The crucible of mobile health care and Wellness applications. *5th International Conference on Pervasive Computing and Applications (ICPCA)*. IEEE, 38-45.

Example Pervasive Computing in the Hospital



Holzinger, A., Schwaberger, K. & Weitlaner, M. (2005) Ubiquitous Computing for Hospital Applications: RFID-Applications to enable research in Real-Life environments 29th Annual IEEE International Computer Software & Applications Conference (IEEE COMPSAC), 19-20.

Smart Objects in the pathology



Holzinger et al. (2005)



Holzinger, A., Kosec, P., Schwantzer, G., Debevc, M., Hofmann-Wellenhof, R. & Frühauf, J. 2011. Design and Development of a Mobile Computer Application to Reengineer Workflows in the Hospital and the Methodology to evaluate its Effectiveness. *Journal of Biomedical Informatics*, 44, 968-977.

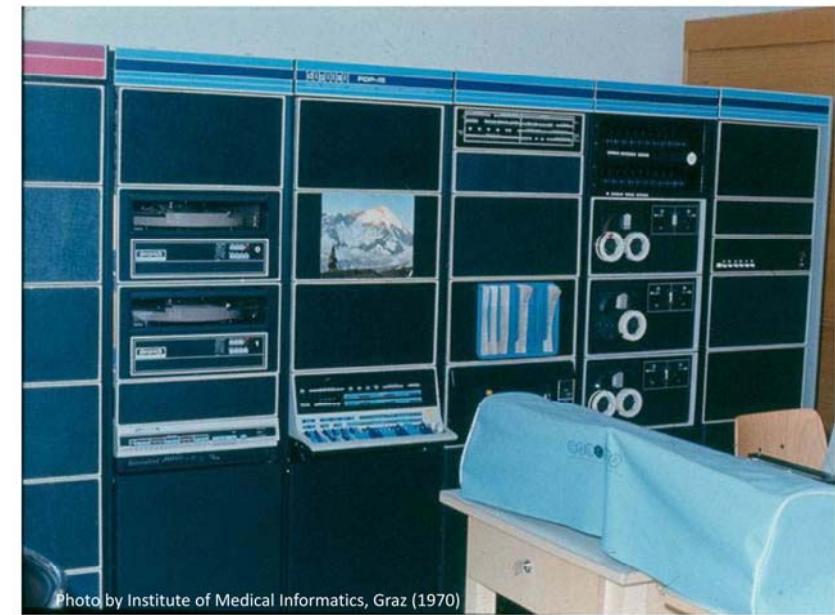


Photo by Institute of Medical Informatics, Graz (1970)

Overview

Primer on Probability & Information

Day 1 - Fundamentals

01 Information Sciences
meets Life Sciences



02 Data, Information
and Knowledge



03 Decision Making and
Decision Support



04 From Expert Systems
to Explainable AI

